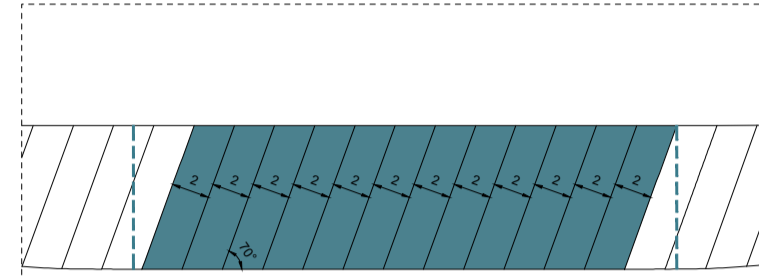
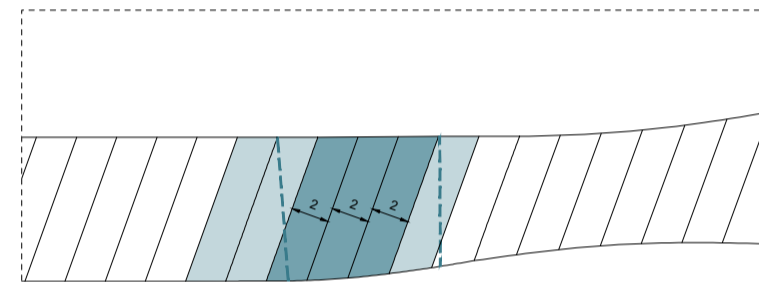


1. SURFACE PLANE



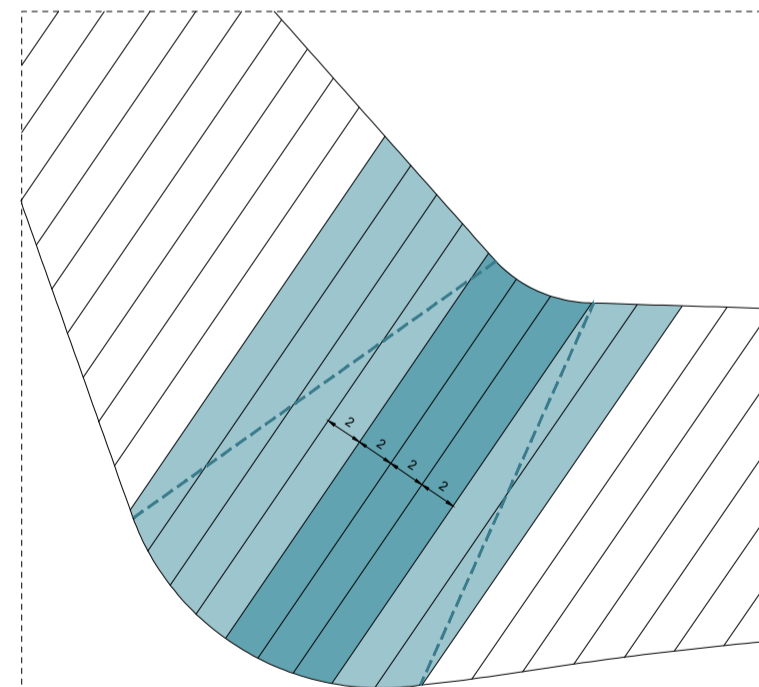
Principe - Développé surface plane (façade ouest)

2. SURFACE CYLINDRIQUE



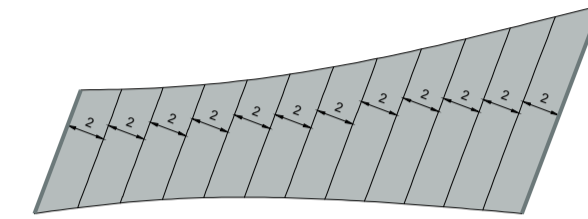
Principe - Développé surface sur cylindre

3. SURFACE CONIQUE



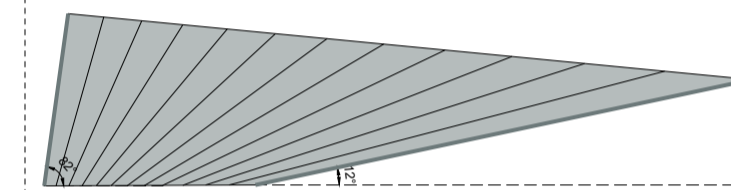
Principe - Développé surface sur cone (façade nord)

4. SURFACES REGLEES

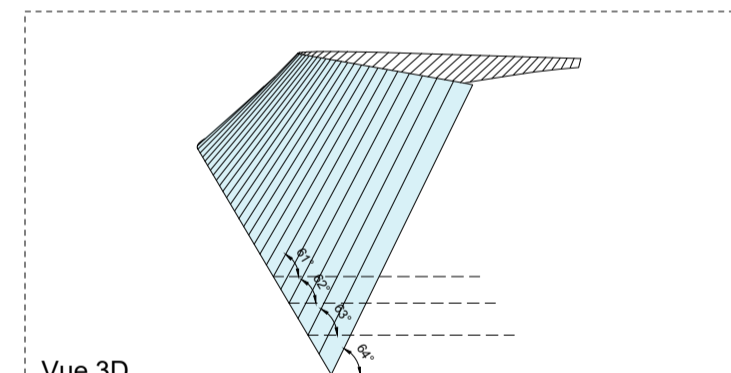


Développé surface gauche (façade sud)

GAUCHE

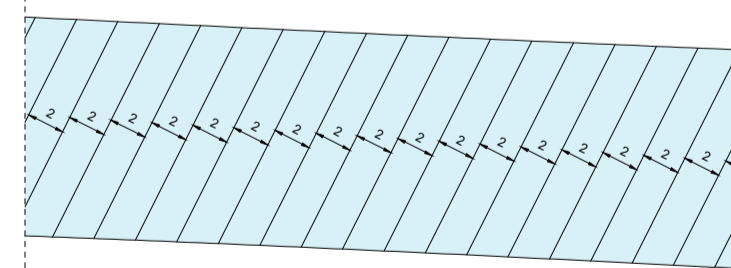


Vue 3D



Vue 3D

FAIBLEMENT GAUCHE



Principe - Développé surface faiblement réglée (façade sud)